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(Antari Mission)

.. must help us ... power fading ... unknown force ... please help This was the final message from Federation Space Port Antari positioned on the outer rim of the Sol Galaxy. Deep space probes have located a power source of unknown origin which, on contact with Carbon based life-forms, renders such life-forms and their associated equipment inactive

You are the Commander of Federation Patrol and Space Part Protection Craft ACTIVATOR. Your mission (should you

choose to accept it is to locate Antari and using your remote ACTIVATOR pod, enter and reactivate her

After years of neglect many strange and dangerous life-forms have infested Antari. The dangerous menorns have mested senaet the fuel-rods so essential to her reactivation have been taken from the Power Chamber and lost in her web of decks, chambers and rooms, You must locate these and ceturn them to their correct location. Many dangers lurk around every corner. Radiation will penetrate your ACTIVATOR'S outer skin. Time is limited. It's up to you ..

A fully animated Arcade Adventure. ACTIVATOR will test your mind as well as your reflexes. You are placed in a world which you must explore and map if you are to

stand any chance of success. Locations are reproduced in stunning full colour graphics and new dongers are waiting ground every comer. Expect the unexpected For loading and playing instructions see insert



GAMES

Cascade Games Ltd, Harrogate, HG1 5BG, England,

If you've written a game, send it to us for evaluation

Printed in England









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CASSETTE

AMSTRAD 464,664/ and 6128 CASSETTE



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